

PizzIMMERSION

Professional Learning Activities

Mini lesson plan

Title

Pass the Clap and Sound Effects (SFX)

Materials

A clear space in the classroom

Year level suggested

All year levels

Useful for

Brain breaks

Rhythm

Coordination skills

Concentration

Team building

Musical composition

Learning intention

To engage the group by creative quick-response games using rhythm and sound

Steps

1. Group stands in the circle
2. One person sends a single clap around the circle – taking care of the group by providing a steady, stable and reliable beat.
3. For pure fun and focus, see how fast the clap can travel
4. Designate people to be direction/sound changers
5. Replace the clap with voice sound effects (SFX) or add an action, and pass these around
6. Divide into groups of 4 or 8. Each group creates their own 4 or 8 beat SFX sequence using the same passing method
7. Assign a number to each member of the group – then each member says their own number consecutively around the circle. 1, 2, 3, 4 etc.
8. Each member replaces their number with their SFX.
9. Each group rehearses, then performs their sequence

Extension

For a more musical classroom, introduce notation and/or rhythms – ie: one crochet clap to continue in the circle, two quavers to change direction, or four semiquavers to skip the next person in the circle.

Curriculum links**Music**

- Explore and Express Ideas
- Music Practices
- Present and Perform

Capabilities

- Personal and Social
 - Social Awareness and Management, Collaboration

Need support?

Email *PizzASSIST*, education@mso.com.au
and quote *PizzASSIST* in the subject line